

Southwest State University  
Department of computer sciences

# ENUMERATING THE TRANSVERSALS FOR DIAGONAL LATIN SQUARES OF SMALL ORDER

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Petrozavodsk, 2017



# What is Latin squares?

$$A = \left\| a_{ij} \right\|$$

$$i, j = \overline{1, N}$$

$$N = |S|$$

$$S = \{0, 1, 2, \dots, N-1\}$$

$$\forall i, j, k = \overline{1, N}, j \neq k : (a_{ij} \neq a_{ik}) \wedge (a_{ji} \neq a_{ki})$$

$$\forall i, j = \overline{1, N}, i \neq j : (a_{ii} \neq a_{jj}) \wedge (a_{N-i+1, N-i+1} \neq a_{N-j+1, N-j+1})$$

0	1	2	3	4	5	6	7	8	9
1	2	9	4	3	6	7	5	0	8
2	9	3	1	7	0	5	8	4	6
3	4	1	2	8	7	9	6	5	0
4	3	5	9	2	1	8	0	6	7
5	6	4	8	1	2	0	9	7	3
6	5	8	7	0	3	2	1	9	4
7	8	6	0	9	4	1	2	3	5
8	7	0	5	6	9	3	4	1	2
9	0	7	6	5	8	4	3	2	1

Normalized LS of order 10

$$N! \times (N-1)!$$

0	1	2	3	4	5	6	7	8	9
7	2	4	9	0	6	5	1	3	8
8	3	6	7	5	9	0	2	4	1
2	6	8	5	1	7	4	0	9	3
5	8	9	1	7	0	3	4	6	2
9	4	1	2	8	3	7	6	0	5
4	7	5	6	9	1	8	3	2	0
3	0	7	8	2	4	1	9	5	6
6	5	0	4	3	2	9	8	1	7
1	9	3	0	6	8	2	5	7	4

Normalized DLS of order 10

$$(N-1)!$$



# Lets try to get diagonal Latin square!

3	2	8	4	6	7	1	0	9	5
8	1	2	7	4	6	3	5	0	9
1	5	0	9	8	2	4	3	7	6
6	8	5	2	0	9	7	1	4	3
9	0	7	1	5	4	2	6	3	8
4	3	9	0	1	8	6	7	5	2
0	6	3	8	7	5	9	2	1	4
5	7	6	3	9	1	8	4	2	0
7	9	4	5	2	3	0	8	6	1
2	4	1	6	3	0	5	9	8	7

Random search v3: square was filled from 16 try

HSI=14 VSI=20 9,82036825332959E94

- [http://evatutin.narod.ru/evatutin\\_LsEdit.7z](http://evatutin.narod.ru/evatutin_LsEdit.7z)



## It is simple! With the right approach...

Approaches:

- Brute Force, backtracking, SAT — **0,01 DLS/s** (2014)
- diagonal filling — **28 DLS/s**
- out of order filling cells with  $|S|=1$  — **15 000 DLS/s**
- fast check for sets of available values — **38 000 DLS/s**
- early clipping for cells with  $|S|=0$  — **101 000 DLS/s**
- variable order of filling the cells — **240 000 DLS/s**
- special program implementation with  $N^2$  nested loops — **340 000 DLS/s**
- use the principal of minimum abilities — **790 000 DLS/s**
- clipping for selected depth only — **1 100 000 DLS/s**
- use the formulas for magic squares — **1 800 000 DLS/s**
- use the bits arithmetic magic — **6 600 000 DLS/s** (2016)

Pace increased by **8 orders** using algorithmic optimization without parallelization!



## Results: number of DLS of order $N < 10$



A274171 (Number of diagonal Latin squares of order  $n$  with first row  $1..n$ )  
**1, 0, 0, 2, 8, 128, 171200, 7447587840, 5056994653507584**

A274806 (Number of diagonal Latin squares of order  $n$ )  
**1, 0, 0, 48, 960, 92160, 862848000, 300286741708800,  
1835082219864832081920**

THE ON-LINE ENCYCLOPEDIA  
OF INTEGER SEQUENCES®

founded in 1964 by N. J. A. Sloane

$$L_{10} \simeq (7,6 \div 10,9) \cdot 10^{22}$$

~250 000 years at Gerasim@Home distributed computing project  
~1 year at 1 PFLOP/s supercomputer (who can help us? :) )

- Gerasim@Home (~500 PCs, ~3 months, 2–5 TFLOP/s), <http://gerasim.boinc.ru>
- Matrosov academician computing cluster (~500 24/7 CPU cores, ~3 months)
- <https://oeis.org> (Online Encyclopedia of Integer Sequences, OEIS)



# Searching for pairs of ODLS of order 10



L. Euler expected that for  $N=10$  ODLS doesn't exist  
 First pair — Parker et al., 1960

0	1	2	3	4	5	6	7	8	9
1	2	0	4	3	7	9	8	5	6
7	3	5	9	0	4	8	6	2	1
3	5	6	8	9	0	4	1	7	2
4	9	7	2	6	8	1	5	0	3
5	8	4	6	7	1	3	2	9	0
8	4	9	1	2	3	7	0	6	5
6	7	3	0	1	2	5	9	4	8
9	0	1	5	8	6	2	4	3	7
2	6	8	7	5	9	0	3	1	4

0	1	2	3	4	5	6	7	8	9
7	5	1	9	2	8	0	4	6	3
1	0	3	4	6	7	5	2	9	8
9	8	4	7	5	2	1	0	3	6
6	7	9	0	8	3	2	1	5	4
4	6	5	1	0	9	8	3	2	7
2	3	8	5	1	6	4	9	7	0
5	2	7	8	3	4	9	6	0	1
3	4	6	2	9	0	7	8	1	5
8	9	0	6	7	1	3	5	4	2

SAT@Home, 04.2015

0	1	2	3	4	5	6	7	8	9
4	9	0	8	5	6	3	1	2	7
2	5	7	9	6	4	0	8	1	3
9	0	4	6	8	7	1	5	3	2
6	7	5	2	1	3	8	0	9	4
1	8	3	5	7	2	9	6	4	0
7	3	1	0	9	8	4	2	6	5
8	2	6	4	0	9	5	3	7	1
3	4	8	1	2	0	7	9	5	6
5	6	9	7	3	1	2	4	0	8

0	1	2	3	4	5	6	7	8	9
6	5	9	7	0	8	2	3	1	4
4	7	1	2	3	9	8	0	6	5
1	2	0	4	5	3	7	6	9	8
2	6	8	0	9	4	1	5	3	7
8	4	6	9	2	7	0	1	5	3
5	0	4	6	8	2	3	9	7	1
9	3	5	1	7	6	4	8	0	2
7	8	3	5	6	1	9	4	2	0
3	9	7	8	1	0	5	2	4	6

Gerasim@Home, 04.2017



Present for citerra, 2017 :)



## Searching for ODLS: approaches

- Brute Force + backtracking + clippings + ordering + ... (very long)
- SAT (some tens of hours, long)
- filling by pairs of elements  $[a_{ij}, b_{ij}]$  (long)
- using transversals (fast) – **200 – 800 DLS/s** for different algorithms!

a)

0	1	2	3	4
4	2	3	0	1
3	4	1	2	0
1	3	0	4	2
2	0	4	1	3

b)

0				
				1
			2	
	3			
		4		

$$T^{(d)}_1 = \{a_{11}, a_{25}, a_{34}, a_{42}, a_{53}\}$$

c)

	1			
		3		
				0
			4	
2				

$$T^{(d)}_2 = \{a_{12}, a_{23}, a_{35}, a_{43}, a_{51}\}$$

d)

		2		
			0	
	4			
1				
				3

$$T^{(d)}_3 = \{a_{13}, a_{24}, a_{32}, a_{41}, a_{55}\}$$

e)

			3	
4				
		1		
				2
	0			

$$T^{(d)}_4 = \{a_{14}, a_{21}, a_{33}, a_{45}, a_{52}\}$$

f)

				4
	2			
3				
		0		
				1

$$T^{(d)}_5 = \{a_{15}, a_{22}, a_{31}, a_{43}, a_{54}\}$$



# Crossing and orthogonal transversals

3	2	8	4	6	7	1	0	9	5
8	1	2	7	4	6	3	5	0	9
1	5	0	9	8	2	4	3	7	6
6	8	5	2	0	9	7	1	4	3
9	0	7	1	5	4	2	6	3	8
4	3	9	0	1	8	6	7	5	2
0	6	3	8	7	5	9	2	1	4
5	7	6	3	9	1	8	4	2	0
7	9	4	5	2	3	0	8	6	1
2	4	1	6	3	0	5	9	8	7

$$T_1 \cap T_2 = \{3, 7, 5, 1\}$$

$$T_1 \perp T_3 \quad (T_1 \cap T_2 = \emptyset)$$

$$T_2 \cap T_3 = \{6\}$$

3									
		7							
				2					
			0						
						6			
							5		
								4	
					8				
	9								
		1							

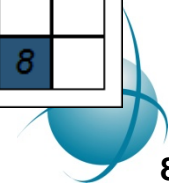
Transversal 1

3									
		7							
									6
8									
			4						
							5		
						2			
			9						
					0				
		1							

Transversal 2

	2								
						3			
									6
					9				
		7							
				1					
0									
							4		
			5						
								8	

Transversal 3





## Some combinatorial characteristics of DLS

Minimal and maximal number of transversals:

1, 0, 0, 8, 3, 32, 7, **8** ( $N < 9$ ), evatutin, veinamond, 2017

1, 0, 0, 8, 15, 32, 133, **384** ( $N < 9$ ), evatutin, veinamond, 2017

Minimal and maximal number of *diagonal* transversals:

1, 0, 0, 4, 1, 2, 0, **0** ( $N < 9$ ), evatutin, veinamond, 2017

1, 0, 0, 4, 5, 6, 27, **120** ( $N < 9$ ), evatutin, veinamond, 2017

**Bolded red values** calculated using Gerasim@Home project

(1 week with 1,5 TFLOP/s real performance)

Sequences was reviewed and added to OEIS by our collective!



## Related combinatorial characteristics of DLS

DLS main classes amount:

**1, 0, 0, 1, 2, 2, 972, 4 873 096** (N < 9), evatutin, whitefox, 2017  
<http://forum.boinc.ru/default.aspx?g=posts&m=87549#post87549>

Number of the normalized symmetric and double symmetric DLS:

**0, 2, 64, 3 612 672** (N < 8), evatutin, 2017  
**0, 2, 0, 15 780** (N < 8), evatutin, 2017

Number of reduced pairs of orthogonal diagonal Latin squares:

**1, 0, 0, 2, 4, 0, 320** (N < 8), evatutin, 2017

Maximum number of orthogonal diagonal Latin squares for one diagonal Latin square:

**1, 0, 0, 1, 1, 0, 3, 824** (N < 9), hoarfrost, evatutin, 2017

Sequences was also reviewed and added to OEIS by our collective!



## Searching for triples of MODLS of order 10: they are exists?

0	1	2	3	4	5	6	7	8	9
1	2	3	4	9	0	5	6	7	8
4	0	8	7	6	3	2	1	9	5
9	8	7	6	5	4	3	2	1	0
5	9	1	2	3	6	7	8	0	4
3	5	9	8	2	7	1	0	4	6
2	3	4	0	8	1	9	5	6	7
7	6	5	9	1	8	0	4	3	2
6	4	0	1	7	2	8	9	5	3
8	7	6	5	0	9	4	3	2	1

Orthogonality characteristic  
74,  
citerra  
**(world record, 2016)**

0	1	2	3	4	5	6	7	8	9
9	8	7	6	5	4	3	2	1	0
5	0	6	8	7	2	1	3	9	4
1	6	4	7	9	0	2	5	3	8
4	9	3	1	2	7	8	6	0	5
8	3	5	2	0	9	7	4	6	1
3	7	0	4	8	1	5	9	2	6
7	4	8	9	6	3	0	1	5	2
2	5	1	0	3	6	9	8	4	7
6	2	9	5	1	8	4	0	7	3

Orthogonality characteristic  
74,  
evatutin (2017)

- Characteristic value can be increased? It is open question...
- Decisions are differ?



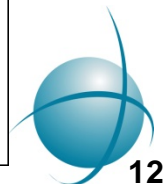
## Decisions are same: concept of the canonical forms (CFs)

- Equivalence relation split objects by isomorphism classes
- DLS has different separations on the isomorphism classes (paratopes, isomorphs, etc.)
- Main classes — equivalence by amount and structure of transversals set
- Transformations:
  - normalize
  - rotations
  - symmetric flips
  - transpose
  - permutations of the symmetric rows and columns (M-transformations by Yu. Chebrakov for magic squares)

0	1	2	3	4	5	6	7	8	9
2	6	1	5	3	4	0	9	7	8
6	9	7	8	2	1	3	0	5	4
4	2	9	1	7	8	5	6	3	0
8	7	5	6	9	3	1	4	0	2
3	0	8	7	6	2	4	5	9	1
7	4	0	2	5	9	8	1	6	3
9	5	4	0	8	6	2	3	1	7
5	8	3	9	1	0	7	2	4	6
1	3	6	4	0	7	9	8	2	5

1	5	9	7	3	8	4	6	2	0
3	8	5	4	0	7	2	9	6	1
6	3	4	0	8	5	9	7	1	2
4	9	0	2	7	6	1	8	5	3
0	1	8	5	6	9	7	2	3	4
7	0	6	9	2	3	8	1	4	5
9	7	2	8	4	1	5	3	0	6
8	2	3	1	5	4	6	0	9	7
2	4	1	6	9	0	3	5	7	8
5	6	7	3	1	2	0	4	8	9

0	1	2	3	4	5	6	7	8	9
4	5	1	6	9	3	8	2	7	0
7	4	6	9	5	1	2	3	0	8
6	2	9	8	3	7	0	5	1	4
9	0	5	1	7	2	3	8	4	6
3	9	7	2	8	4	5	0	6	1
2	3	8	5	6	0	1	4	9	7
5	8	4	0	1	6	7	9	2	3
8	6	0	7	2	9	4	1	3	5
1	7	3	4	0	8	9	6	5	2



## Search and collecting of the unique ODLS CFs

On 17.08.2017 collection includes **233 809** unique ODLS CFs (1 CF — isomorphism class of 7 680 or 15 360 DLS). Available for free access at:

<http://forum.boinc.ru/default.aspx?g=posts&m=88700>

<http://forum.boinc.ru/resource.ashx?a=2940>

From collection items:

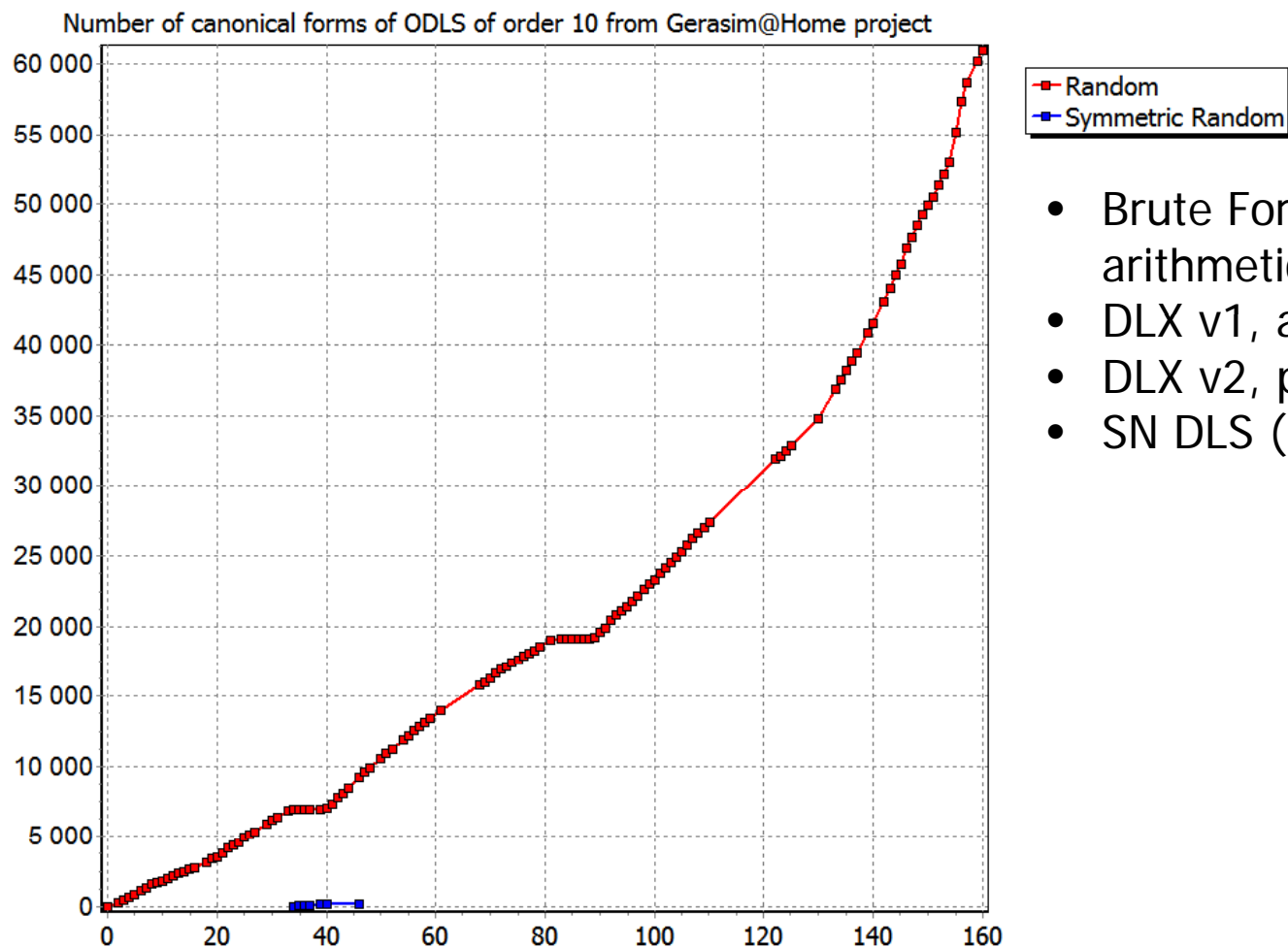
- **6** CFs (Parker, Brown, 1960 – 2000)
- **144** CFs (Nauchnik + SAT@Home volunteers, 2013 – 2015)
- **2 739** symmetric CFs (citerra, evatutin + Gerasim@Home volunteers, from 2016)
- **1 227** «Brown» CFs (Brown, whitefox, citerra, 2016 – 2017)
- **30 502** SODLS CFs (H. White + whitefox, 2017)
- **60 950** CFs from Gerasim@Home project (evatutin + Gerasim@Home volunteers, 2017), **~ 1 000 CFs per day**
- **137 931** CFs from ODLK@Home project (Progger + ODLK@Home volunteers, 2017)
- **~300** CFs (different sources, 2000)

Triple of MODLS or pseudo triple with orthogonality characteristic greater than 74 not found!



## Getting ODLS CFs within Gerasim@Home project

Strategy of search: getting source square (random generator, symmetric random generator), try to get orthogonal square, add the unique CF to collection



- Brute Force with bits arithmetic (03.2017)
- DLX v1, array (04.2017)
- DLX v2, pointers (05.2017)
- SN DLS (SCFs) (08.2017)



# Special types of squares and its properties

0	1	2	3	4	5
4	2	0	5	3	1
5	4	3	2	1	0
2	5	4	1	0	3
3	0	1	4	5	2
1	3	5	0	2	4

0	1	2	3	4	5
4	2	5	0	3	1
3	5	1	2	0	4
5	3	0	4	1	2
2	4	3	1	5	0
1	0	4	5	2	3

Symmetric DLS examples

0	1	2	3	4	5	6	7	8	9
5	9	6	4	8	1	3	0	2	7
9	0	1	8	6	2	7	4	5	3
4	6	5	2	0	7	8	3	9	1
2	4	9	7	3	6	1	8	0	5
3	7	8	9	5	4	0	2	1	6
7	8	3	0	2	9	5	1	6	4
8	5	7	1	9	0	4	6	3	2
6	3	4	5	1	8	2	9	7	0
1	2	0	6	7	3	9	5	4	8

SODLS

0	1	2	3	4	5	6	7	8	9
9	8	7	6	5	4	3	2	1	0
8	0	6	7	9	3	4	5	2	1
1	2	5	4	3	9	7	6	0	8
7	9	3	1	2	6	8	0	4	5
6	5	1	9	0	7	2	8	3	4
5	4	0	8	6	2	1	3	9	7
3	6	4	5	1	8	0	9	7	2
4	3	8	2	7	0	9	1	5	6
2	7	9	0	8	1	5	4	6	3

String-inverse DLS

0	1	2	3	4	5	6	7
6	2	3	7	0	4	5	1
4	5	1	0	7	6	2	3
5	6	7	4	3	0	1	2
7	3	6	2	5	1	4	0
2	7	4	1	6	3	0	5
3	0	5	6	1	2	7	4
1	4	0	5	2	7	3	6

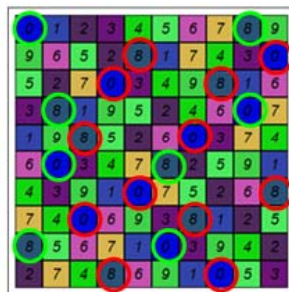
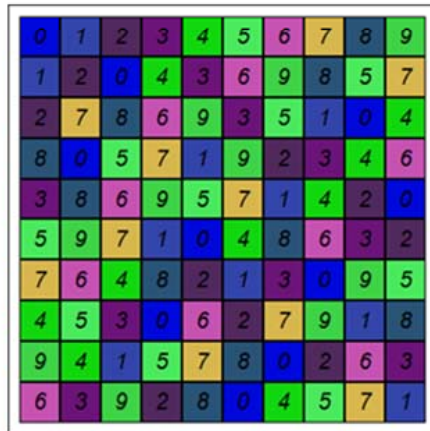
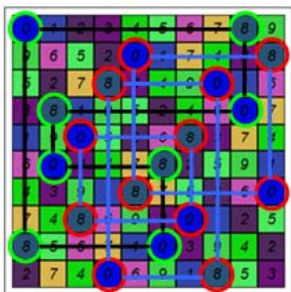
Double symmetric DLS

# Classification of DLS of order 10 by number of orthogonal squares

From all ODLS CFs we have (on 02.04.2017):

- **1:0** — absolute majority (~1 by 30 000 000 DLS, bachelor)
- **1:1** — >200 000 (most of known ODLS)
- **1:2** — >3 100 (symmetric and not!)
- **1:3** — 1 (whitefox, 2017)
- **1:4** — 205
- **1:6** — 6
- **1:8** — 4
- some else?...

XO = 12



0	1	2	3	4	5	6	7	8	9
1	2	3	7	0	9	8	5	4	6
4	0	9	6	3	7	1	8	2	5
9	6	8	4	5	1	3	0	7	2
5	9	6	8	7	0	2	4	3	1
3	4	5	9	2	8	0	6	1	7
8	7	0	1	6	3	5	2	9	4
2	3	7	5	9	6	4	1	0	8
7	5	1	2	8	4	9	3	6	0
6	8	4	0	1	2	7	9	5	3

«Treshka» from whitefox

Different types of classification are under development (fish, rhombus, ...), classification process needs to be automated!





## GPU implementation of Euler-Parker approach (I. Shutov)

10x times faster than single threaded CPU implementation

Based on:

- parallel processing of different squares on different SMXs
- parallel building of sets of transversals based on 10 cells (with WARP)
- efficient use of the CUDA shared memory (for square being processed) and register memory (for additional data structures)

Advantages and disadvantages:

- faster than single threaded CPU (~2500 CUDA cores per GPU working in parallel!)
- slower than peak abilities of GPU (for example, molecular dynamics or N-body problem — 600x times faster than CPU)

Problems:

- Recursive algorithm (but iterative implementation)
- irregular if's patterns (difficult to effective execution of WARPs)
- irregular memory accesses



# Dancing Links X algorithm (DLX, D. Knuth, 2000)

At now 4x times faster than bits arithmetic approach

Based on fast decision of the **exact cover problem** solving

Generating of DLS —

$$N^3 \times 3N^2 + 2N$$

Generating of normalized DLS —

$$N^3 - N^2 \times 3N^2 + 2N$$

Transversals set building —

$$N^2 \times 3N + 2$$

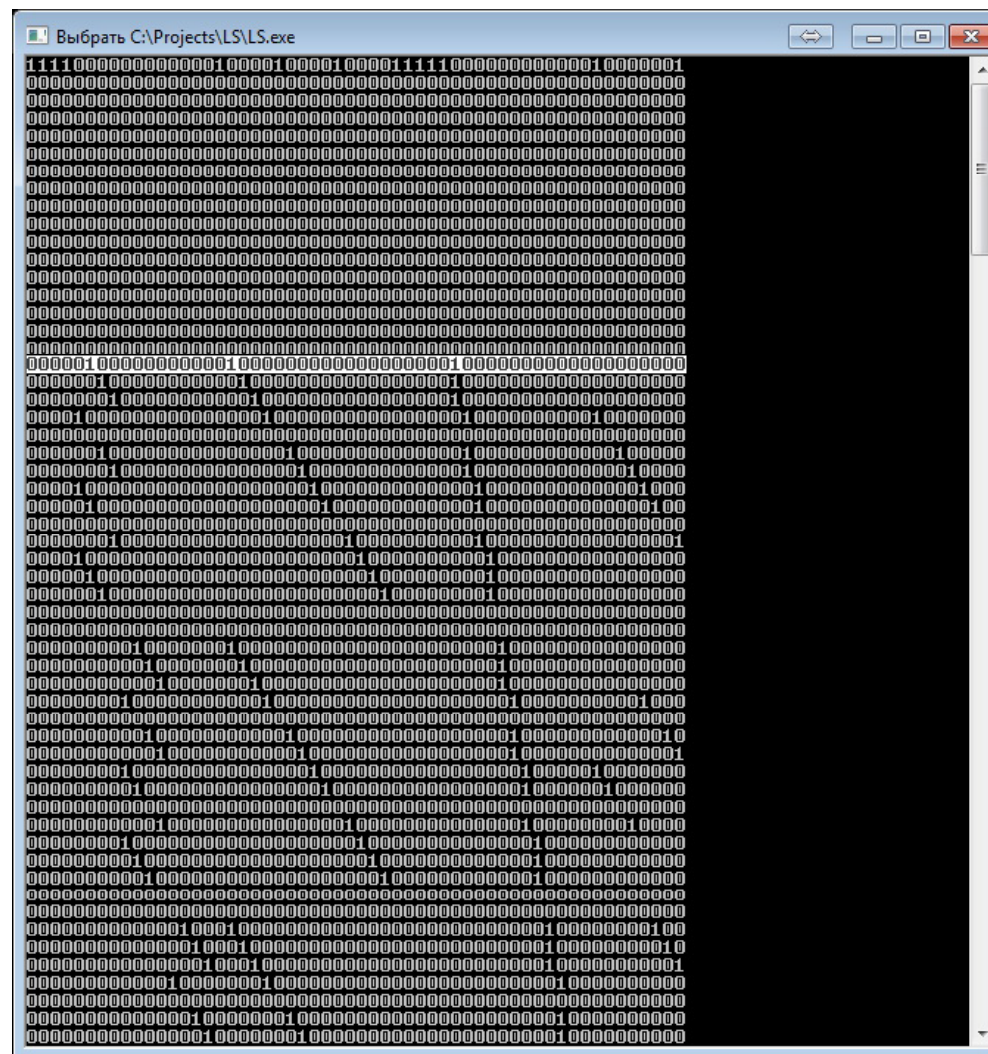
Getting of ODLS (directly) —

$$N^3 \times 4N^2 + 2N$$

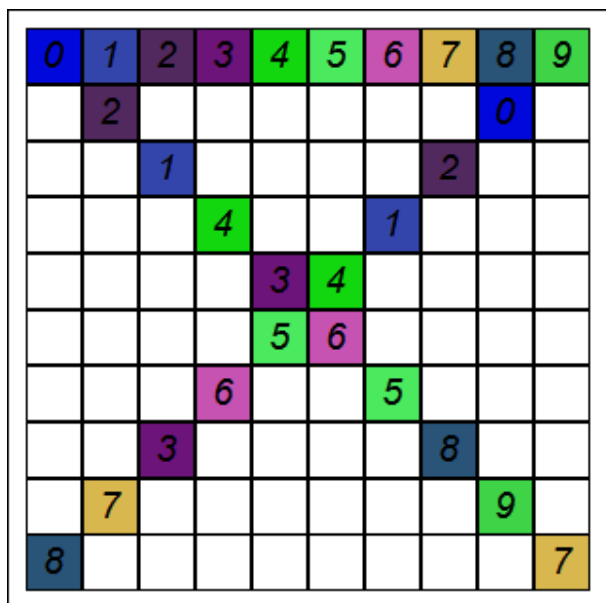
Getting of ODLS using transversals set (efficient) —

$$T \times N^2$$

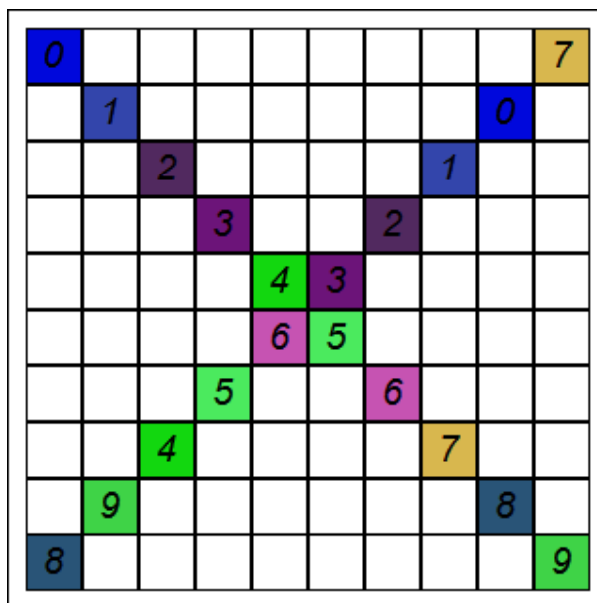
Can be implemented on GPU? Shared memory volume restriction? Irregular memory access patterns?



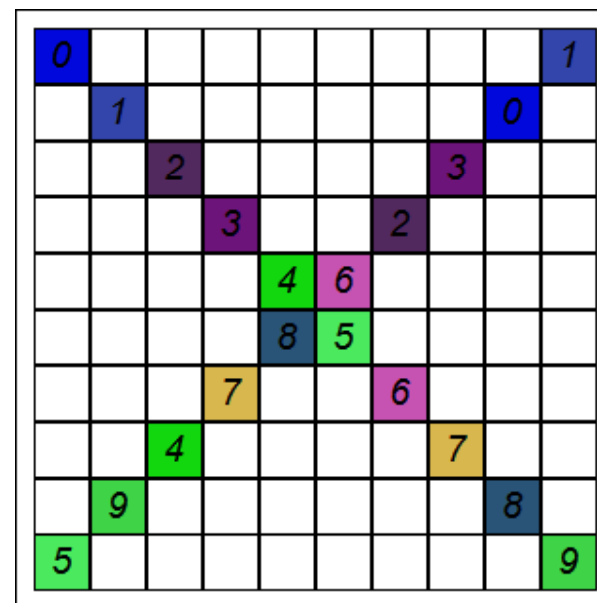
## Strong normalized DLS



**2 723 433 984** different fillings  
(huge amount)



**440 192** different fillings only  
(~ 6000x times less)

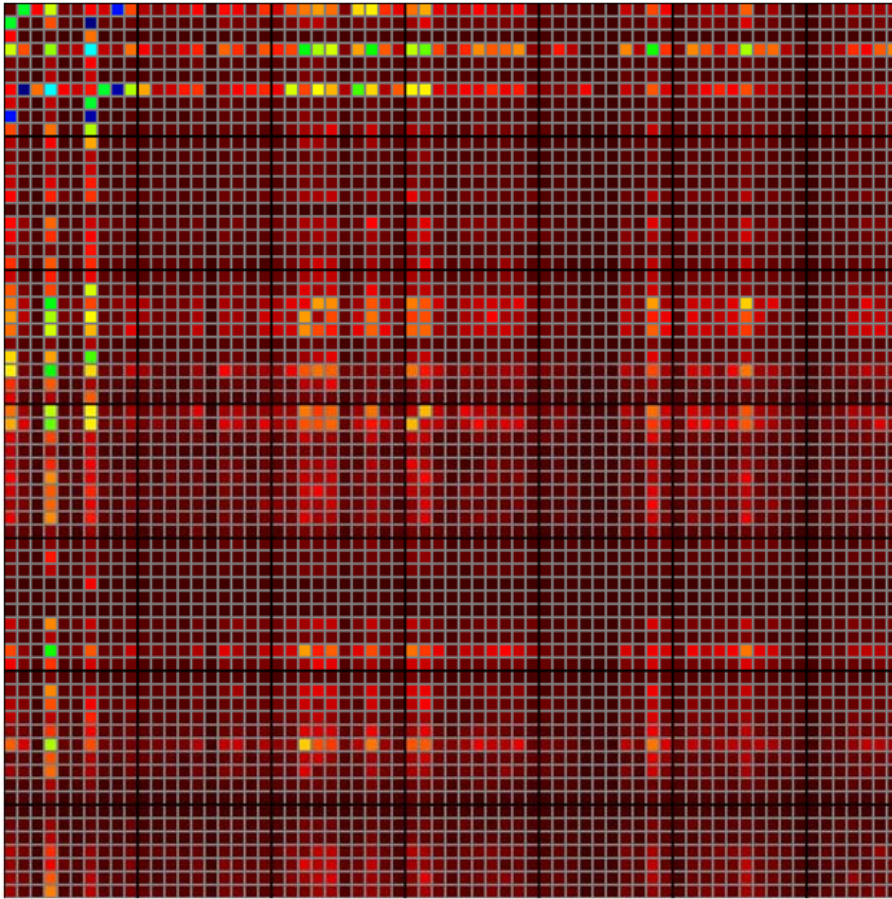


**67** different fillings only!!!  
(~ 6500x times less)

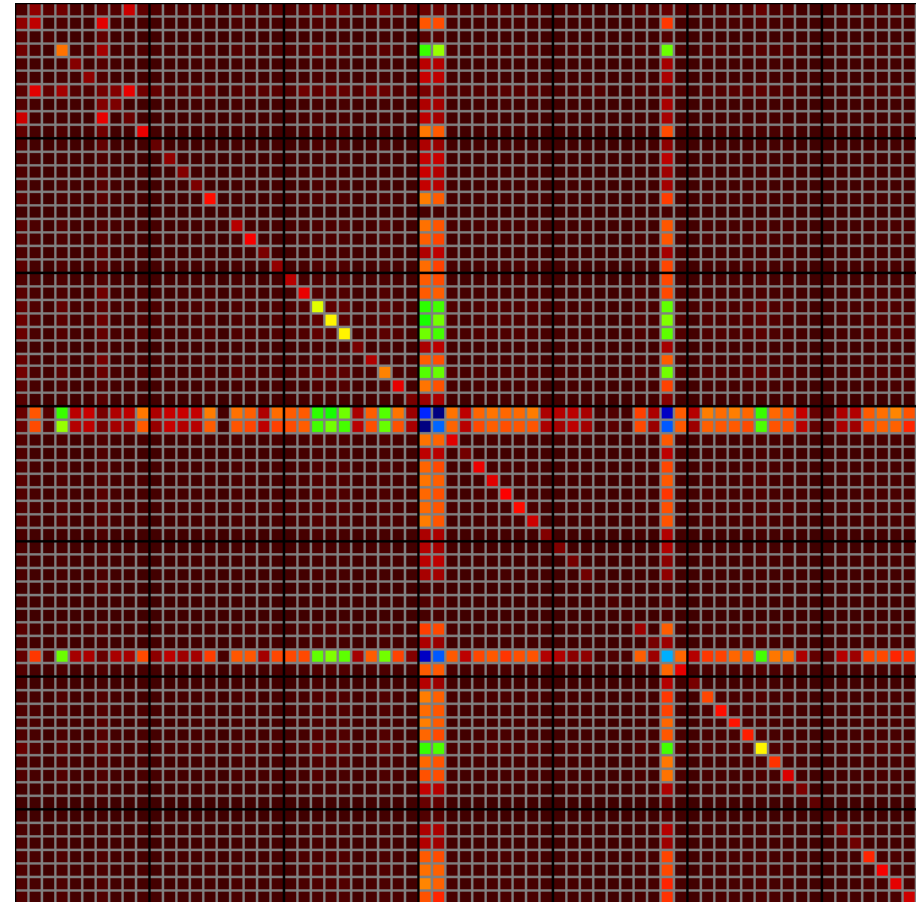
- ODLS@Home – lines 1034689527, 1034689572 and 1204678953 (CFs only, multiplicity 15 360)
- Gerasim@Home – lines 1032674598 (mult. 320x, few?), 1032675894 (mult. 15 360), random select after that?
- 67 lines of SCFs with different properties (multiplicity, CFs density, ODLS CFs density, LS-by-DLS canonization features)



## Cross correlation of SCFs



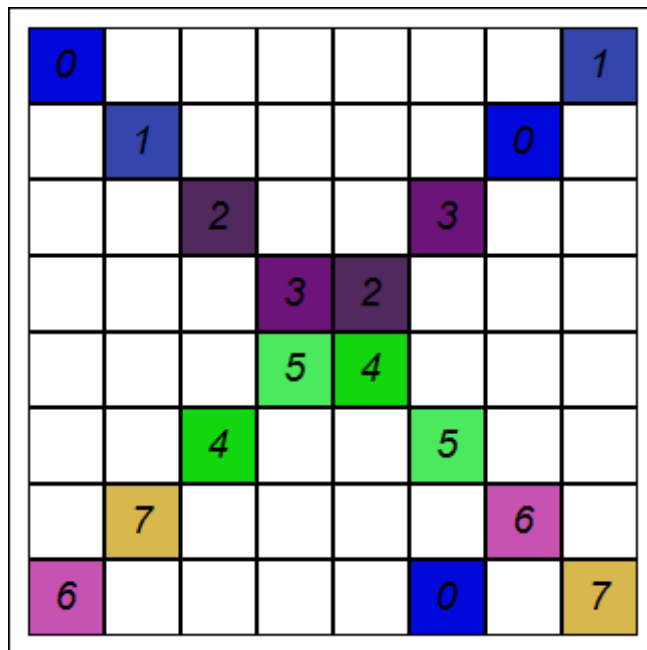
Gerasim@Home, ~ 60 000 CFs,  
random + symmetry + Browns



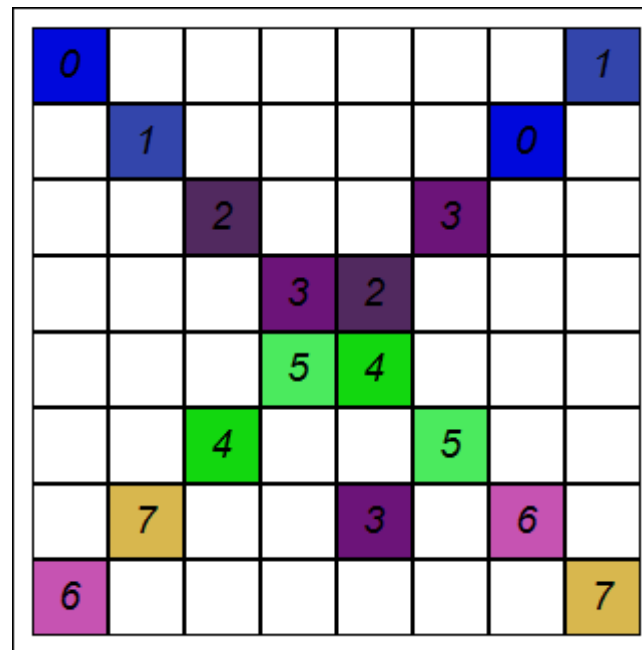
Total, ~ 230 000 CFs

- different multiplicity of lines
- SODLS

## Separating of SCFs to isomorphism classes



**213 920** different DLSs



**213 920** different DLSs  
also, why?  
Same isomorphism class!

- require to change order of filling of lexicographic strings (simple, but CFs are differ);
- require to work with partially filled CFs (new algorithm, implementation, optimization);
- can be used for fast enumerating (10x – 100x times faster).





## Related work

Collecting CFs and new combinatorial structures search:

- triple of MODLS (it exists?)
- different structures?

GPU implementation of transversal and cover algorithms:

- Euler-Parker approach – need to deploy to Gerasim@Home project
- DLX – need to develop (it is faster on CPU, and what about GPU?)

Enumeration problems (OEIS):

- expanding current sequences
- enumerating DLS and ODLS of special kind (string-inverse, symmetric, ...) and its CFs
- special procedures for special types of squares (symmetric DLX, ...)

Pseudo triples:

- 3 kinds of pseudo triples, only 1 was investigated in details
- special approaches (optimization problem, ACO?, ...)





# Thank you for your attention!

Thanks to all the volunteers who took part in the  
Gerasim@home project!

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